Declare two variables of type **string** and assign them values "Hello" and "World". Declare a variable of type **object** and assign to it the value obtained of concatenation of the two variables of type **string** (do not miss the space in the middle). Declare a third variable of type **string** and initialize it with the value of the variable of type **object** (you should use type casting).

using System;

namespace stringObject

{

class Program

{

static void Main(string[] args)

{

string word1 = "Hello";

string word2 = "World";

object both = word1+ " " + word2;

string Hello = both.ToString();

Console.WriteLine(Hello);

}

}

}

